

Encrypted Databases Using SQLCipher

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Rest and Motion

- Securing Data at Rest = Local Storage
 - Databases
 - SharedPreferences
 - Other Types of Files
- Securing Data in Motion = Internet (mostly)
 - SSL
 - OTR



The Droid Is Not Enough

- Lock Screen?
 - Mechanical brute forcing
- Internal Storage?
 - Rooting
- Full-Disk Crypto?
 - Digital brute forcing



Your Objectives (One Hopes)

- Cheap and Easy Security
 - Only have so much time to budget
 - Aiming for “low hanging fruit”
- Effective Security
 - “Using CryptoLint, we performed a study on cryptographic implementations in 11,748 Android applications. Overall we find that 10,327 programs – 88% in total – use cryptography inappropriately. The raw scale of misuse indicates a widespread misunderstanding of how to properly use cryptography in Android development.”



You're Doing It Wrong

- Hardcoded Passphrases
- Manually Seeding SecureRandom
 - ...with a hardcoded seed
- Hardcoded Salts
- Insufficient Key Generation Iterations
- Non-Random Initialization Vectors



Introducing SQLCipher

- SQLCipher
 - Modified version of SQLite
 - AES-256 encryption by default, of all data
 - Relatively low overhead
 - Cross-platform
 - BSD license



Introducing SQLCipher

- SQLCipher Security
 - Customizable encryption algorithm
 - Based on OpenSSL libcrypto
 - Individual pages encrypted, with own initialization vector
 - Message authentication code (MAC) per page, to detect tampering
 - Hashed passphrase (PBKDF2) for key
 - 4,000 iterations, moving to 64,000 for 3.0



Introducing SQLCipher

- SQLCipher for Android
 - NDK-compiled binaries
 - Drop-in replacement classes for Android's SQLite classes
 - SQLiteDatabase
 - SQLiteOpenHelper
 - Etc.
 - Modify your code, third-party libraries also using SQLite



Integrating SQLCipher

- Step #1: Add to Project
 - Download ZIP file from:
<http://sqlcipher.net/downloads/>
 - Copy ZIP's assets/ into project's assets/
 - Copy ZIP's libs/ into project's libs/
 - Call `SQLiteDatabase.loadLibs()` before use
 - Needs a Context



Integrating SQLCipher

- Step #2: Replace Import Statements
 - Some `android.database.*` and all `android.database.sqlite.*` imports
 - Move to `net.sqlcipher` equivalents



Integrating SQLCipher

- Step #3: Supply Passphrases
 - SQLiteDatabase openOrCreateDatabase(), etc.
 - SQLiteOpenHelper getReadableDatabase() and getWritableDatabase()
 - Collect passphrase from user via your own UI and test cases



Integrating SQLCipher

- Step #4: Testing
 - Tests should work when starting with a clean install
 - No existing unencrypted database
- Step #5: Beer!
 - Hooray, beer!



```
import android.content.ContentValues;
import android.content.Context;
import android.hardware.SensorManager;
import java.io.File;
import net.sqlcipher.database.SQLiteDatabase;
import net.sqlcipher.database.SQLiteOpenHelper;

public class DatabaseHelper extends SQLiteOpenHelper {
    private static final String DATABASE_NAME="constant";
    private static final String LEGACY_DATABASE_NAME="c
    private static final String PASSPHRASE="this is a s
    private static final int SCHEMA=1;
    static final String TITLE="title";
    static final String VALUE="value";
    static final String TABLE="constants";
```

```
static void encrypt(Context ctxt) {
    SQLiteDatabase.loadLibs(ctxt);

    File dbFile=ctxt.getDatabasePath(DATABASE_NAME);
    File legacyFile=ctxt.getDatabasePath(LEGACY_DATABASE_NAME);

    if (!dbFile.exists() && legacyFile.exists()) {
        SQLiteDatabase db=
            SQLiteDatabase.openOrCreateDatabase(legacyFile, "", null);

        db.rawQuerySQL(String.format("ATTACH DATABASE '%s' AS encrypted KEY '%s';",
                                     dbFile.getAbsolutePath(), PASSPHRASE));
        db.rawQuerySQL("SELECT sqlcipher_export('encrypted')");
        db.rawQuerySQL("DETACH DATABASE| encrypted;");

        int version=db.getVersion();

        db.close();

        db=SQLiteDatabase.openOrCreateDatabase(dbFile, PASSPHRASE, null);
        db.setVersion(version);
        db.close();

        legacyFile.delete();
    }
}
```

@Override

```
public void onCreate(SQLiteDatabase db) {
```

```
    try {
```

```
        db.beginTransaction();
```

```
        db.execSQL("CREATE TABLE constants (_id INTEGER PRIMARY KEY AUTOINCREMENT,
```

```
ContentValues cv=new ContentValues());
```

```
        cv.put(TITLE, "Gravity, Death Star I");
```

```
        cv.put(VALUE, SensorManager.GRAVITY_DEATH_STAR_I);
```

```
        db.insert("constants", TITLE, cv);
```

```
        cv.put(TITLE, "Gravity, Earth");
```

```
        cv.put(VALUE, SensorManager.GRAVITY_EARTH);
```

```
        db.insert("constants", TITLE, cv);
```

```
        cv.put(TITLE, "Gravity, Jupiter");
```

```
        cv.put(VALUE, SensorManager.GRAVITY_JUPITER);
```

```
        db.insert("constants", TITLE, cv);
```

```
        cv.put(TITLE, "Gravity, Mars");
```

```
        cv.put(VALUE, SensorManager.GRAVITY_MARS);
```

```
        db.insert("constants", TITLE, cv);
```



```
@Override
public void onUpgrade(SQLiteDatabase db, int oldVersion,
                      int newVersion) {
    throw new RuntimeException("How did we get here?");
}

SQLiteDatabase getReadableDatabase() {
    return(super.getReadableDatabase(PASSPHRASE));
}

SQLiteDatabase getWritableDatabase() {
    return(super.getWritableDatabase(PASSPHRASE));
}
```


About the Bloat

- 4MB base
- Additional ~5MB for x86
- Additional ~3MB for ARM
- Why?
 - Complete independent copy of SQLite
 - Static library implementation of OpenSSL
 - Independent copy of ICU collation ruleset



Mitigating the Bloat

- Option #1: Multiple APKs
 - Use Gradle for Android to create CPU-specific builds of your APK
 - Upload the builds to the Play Store, which will distribute right build to right device
- Option #2: `libhoudini`
 - Available on some x86 devices, allows running ARM native binaries, so no need to package x86
 - Downside: speed



About the Performance

- Overall: Not Bad
 - Depending upon benchmark, may not notice any speed changes of significance
 - CPU time for crypto is dwarfed by I/O time
- Makes Bad Things Worse
 - Avoid table scans!



Upgrading to Encryption

- Option #1: Encrypt It Immediately
 - Recipe for replacing a regular database with an encrypted one
 - Requires getting the passphrase from the user
- Option #2: Encrypt It Someday
 - User option to encrypt the database, triggered from your UI
- Option #3: Static Passphrase Immediately
 - With user option to re-encrypt later



Upgrading to Encryption

- SQLCipherUtils
 - Found in CWAC-LoaderEx
 - Helper Methods
 - `getDatabaseState()`: some indication if the database is encrypted or not
 - `encrypt()`: replace unencrypted database with an encrypted one



```
public static State getDatabaseState(Context context, String dbName) {  
    File dbPath=context.getDatabasePath(dbName);  
  
    if (dbPath.exists()) {  
        SQLiteDatabase db=null;  
  
        try {  
            db=  
                SQLiteDatabase.openDatabase(dbPath.getAbsolutePath(), "",  
                                           null,  
                                           SQLiteDatabase.OPEN_READONLY);  
  
            db.getVersion();  
  
            return(State.UNENCRYPTED);  
        }  
        catch (Exception e) {  
            return(State.ENCRYPTED);  
        }  
        finally {  
            if (db != null) {  
                db.close();  
            }  
        }  
    }  
  
    return(State.DOES_NOT_EXIST);  
}
```

```
public static void encrypt(Context ctxt, String dbName,
                           String passphrase) throws IOException {
    File originalFile=ctxt.getDatabasePath(dbName);

    if (originalFile.exists()) {
        File newFile=
            File.createTempFile("sqlcipherutils", "tmp",
                               ctxt.getCacheDir());

        SQLiteDatabase db=
            SQLiteDatabase.openDatabase(originalFile.getAbsolutePath(),
                                       "", null,
                                       SQLiteDatabase.OPEN_READWRITE);

        db.rawQuerySQL(String.format("ATTACH DATABASE '%s' AS encrypted KEY '%s';",
                                     newFile.getAbsolutePath(), passphrase));
        db.rawQuerySQL("SELECT sqlcipher_export('encrypted')");
        db.rawQuerySQL("DETACH DATABASE encrypted;");

        int version=db.getVersion();

        db.close();
    }
}
```

```
db=
    SQLiteDatabase.openDatabase(newFile.getAbsolutePath(),
                                passphrase, null,
                                SQLiteDatabase.OPEN_READWRITE);
db.setVersion(version);|
db.close();

originalFile.delete();
newFile.renameTo(originalFile);
}
```



```
public class AuthActivity extends SherlockFragmentActivity implements
    OnCheckedChangeListener, OnClickListener, TextWatcher {
    private EditText passphrase=null;
    private EditText confirm=null;
    private View ok=null;
    private State dbState=State.UNKNOWN;

    @Override
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.passphrase_setup);

        SQLiteDatabase.loadLibs(this);

        if (DatabaseHelper.getDatabase()!=null) {
            startActivity(new Intent(this, MainActivity.class));
            finish();
        }

        dbState=DatabaseHelper.getDatabaseState(AuthActivity.this);
    }
}
```

```
@Override
public void onClick(View v) {
    v.setEnabled(false);

    if (dbState == State.UNENCRYPTED) {
        try {
            DatabaseHelper.encrypt(this, passphrase.getText().toString());
        }
        catch (IOException e) {
            Toast.makeText(this,
                getString(R.string.problem_encrypting_database)
                    + e.getLocalizedMessage(), Toast.LENGTH_LONG)
                .show();
            finish();
            return;
        }
    }

    DatabaseHelper.initDatabase(this, passphrase.getText().toString());

    startActivity(new Intent(this, MainActivity.class));
    finish();
}
```

Integrating SQLCipher

- ContentProvider
 - Can work, but need to get passphrase to it before using the database (e.g., `call()`)
 - Typically means that it does not work well for providers used totally independently from app
 - Still usable for activities launched from an app, where the data should be retrieved immediately, before the process gets terminated



Integrating SQLCipher

- Loaders
 - CWAC-LoaderEx and SQLCipherCursorLoader
 - Works
 - Problem: must route all database modifications through Loader to automatically get the updated Cursor
 - ContentProvider
 - Just Say No
 - Use your own AsyncTasks, event bus, etc.



IOCipher

- Virtual Filesystem
 - Use replacement classes for java.io.File and kin
- Encrypted using SQLCipher for Android
 - No actual files stored directly
 - Shares encryption key with your own tables
- Still Early Days
- <https://guardianproject.info/code/iocipher/>



Slides!



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