

# Permissions, Front to Back



# Permission Theory

- Apps Require Permissions
  - To access protected components
- Apps Request Permissions
  - To access protected components or use protected framework methods
- User Prompted At Install Time
  - Exception: installation via **adb**
  - Told what permissions the app requests
  - Continue with install or abandon install



# Requesting Permissions

- Step #1: Find the Permission You Need
  - Many Android-supplied permissions defined in Android documentation “List of Permissions”
  - Permissions for third-party applications hopefully documented by them
  - You need the fully-qualified name
    - E.g., `android.permission.INTERNET`
- Step #2: Add `<uses-permission>` to Manifest
  - `android:name="name.of.desired.PERMISSION"`



```
<uses-permission android:name="android.permission.INTERNET"/>
```

# Platform Permissions

- Defined by Framework
  - Seen in framework's manifest
  - Always exist
    - ...with variations based on API level
- `android.permission.X`
  - If you see a third party trying to define their own `android.permission.X` permission, smack 'em



```
<permission android:name="android.permission.PROCESS_OUTGOING_CALLS"
    android:permissionGroup="android.permission-group.PHONE_CALLS"
    android:protectionLevel="dangerous"
    android:label="@string/permlab_processOutgoingCalls"
    android:description="@string/permdesc_processOutgoingCalls" />

<!-- Allows modification of the telephony state - power on, mmi, etc.
    Does not include placing calls.
    <p>Not for use by third-party applications. -->
<permission android:name="android.permission.MODIFY_PHONE_STATE"
    android:permissionGroup="android.permission-group.PHONE_CALLS"
    android:protectionLevel="signature|system"
    android:label="@string/permlab_modifyPhoneState"
    android:description="@string/permdesc_modifyPhoneState" />
```

# Protection Levels

- Normal
- Dangerous
  - Presented to user higher in list than normal
- Signature
  - Consumer and defender must have matching signing keys
- System
  - Consumer must be installed on system partition



# Users and Permissions, Part One

- Requested Permissions Inhibit Adoption
  - Prospective users may not like a permission, individually or in conjunction with others
    - Example: READ\_CONTACTS and INTERNET
  - Long lists of permissions are scary
  - Not a barrier
    - Plenty of big brands ask for plenty of permissions
    - Some percentage of your possible audience may elect to find some alternative





# Users and Permissions, Part One

- Solution: Minimize Needed Permissions
  - Do not ship with permissions that you no longer need
    - Example: StackExchange
  - Consider whether feature X requiring new permissions will be worth the cost
    - May be a candidate for a plugin approach



# Users and Permissions, Part Two

- No Optional Permissions
  - Must list all permissions up front, cannot ask for new ones at runtime
    - Avoiding “the Vista syndrome”
  - Users do not have ability to grant some permissions and deny others
    - Up front or after installation
    - Exception #1: AppOps
    - Exception #2: ROM mods
    - Exception #3: Your own optional permissions



# Requiring Permissions

- In the Manifest
  - `<activity>`, `<service>`, `<receiver>`:  
`android:permission`
    - Single permission that other app must hold to communicate with this component
    - Can be system-defined or custom permission
  - `<provider>`
    - `android:permission`
    - `android:readPermission`
    - `android:writePermission`



```
<provider
  android:name="FileProvider"
  android:authorities="com.commonware.cwac.security.demo.files"
  android:exported="true"
  android:grantUriPermissions="false"
  android:permission="com.commonware.cwac.security.demo.OMG">
  <grant-uri-permission android:path="/test.pdf"/>
</provider>
```

# Requiring Permissions

- In Java Code
  - `checkCallingPermission()`
    - Good for bound services
  - `PackageManager` and `checkPermission()`
    - Good for determining if given app (by PID) holds a permission



# Requiring Permissions

- Scenario: System Data Leakage
  - You use some permission (e.g., READ\_CONTACTS)
  - You expose some data through an API that came from a source secured by that permission (e.g., contact phone numbers)
  - You should require the same permission for accessing that API
  - Net: other apps cannot use you as “back door” way of getting private information without permission



# Custom Permissions

- Step #1: Add `<permission>` Element
  - Ideally to all apps tied to the permission
  - `android:name` = unique identifier
    - Do not use `android.permission` prefix, please!
  - `android:label` / `android:description` = what the user sees
    - Speak to users, not developers
    - String resources!
  - `android:protectionLevel`
    - `normal`, `dangerous`, `signature`



```
<permission  
  android:name="com.commonware.cwac.security.demo.OMG"  
  android:description="@string/perm_desc"  
  android:label="@string/perm_label"  
  android:protectionLevel="signature"/>
```



# Custom Permissions

- Step #2: Add `<uses-permission>` As Normal
  - Putting the `<permission>` in all apps allows install order to be arbitrary
  - If `signature`, app requesting permission has to be signed with same signing key as app requiring permission
    - Great for developer-only plugins, app suites
    - Not great for plugins written by third parties



```
<uses-permission android:name="com.commonware.cwac.security.demo.OMG"/>
```

# Your Own Optional Permissions

- Step #1: Isolate Permission-Requiring Code
  - Separate APK project
  - API that main (“host”) app uses
- Step #2: Secure with Signature Permission
  - Ensure that only your apps can talk to one another
- Step #3: Distribute Host and Plugin
- Net: Optional Permission
  - Only users who install the plugin need to grant you the permission required by the plugin



# Permission Provider Proxy

- Wrap System Content Provider In Own
  - As a plugin APK, with the permission to access the system content provider
  - Forward all ContentProvider API calls of relevance on to the system's provider
- Host App Gets Data Via Proxy
  - Signature custom permission, so no leakage
  - No significant code changes in host
    - Mostly, use the Uri for the proxy



```
<uses-permission android:name="android.permission.READ_CONTACTS"/>
<uses-permission android:name="com.commonware.android.cpproxy.PLUGIN"/>

<permission
    android:name="com.commonware.android.cpproxy.PLUGIN"
    android:protectionLevel="signature">
</permission>

<application
    android:icon="@drawable/ic_launcher"
    android:label="@string/app_name">
    <provider
        android:name=".CallLogProxy"
        android:authorities="com.commonware.android.cpproxy.CALL_LOG"
        android:permission="com.commonware.android.cpproxy.PLUGIN">
    </provider>
</application>
```

```
public class CallLogProxy extends AbstractCPPProxy {  
    protected Uri convertUri(Uri uri) {  
        long id=ContentUris.parseId(uri);  
  
        if (id >= 0) {  
            return(ContentUris.withAppendedId(CallLog.Calls.CONTENT_URI, id));  
        }  
  
        return(CallLog.Calls.CONTENT_URI);  
    }  
}
```

```
public abstract class AbstractCPPProxy extends ContentProvider {
    abstract protected Uri convertUri(Uri uri);

    public AbstractCPPProxy() {
        super();
    }

    @Override
    public boolean onCreate() {
        return(true);
    }

    @Override
    public Cursor query(Uri uri, String[] projection, String selection,
                        String[] selectionArgs, String sortOrder) {
        Cursor result=
            getContext().getContentResolver().query(convertUri(uri),
                                                    projection, selection,
                                                    selectionArgs,
                                                    sortOrder);

        return(new CrossProcessCursorWrapper(result));
    }
}
```

```
<uses-permission android:name="com.commonware.android.cpproxy.PLUGIN"/>
```



```
private static final Uri CONTENT_URI=  
    Uri.parse("content://com.commonware.android.cpproxy.CALL_LOG");
```

# Custom Permission Vulnerability

- Rule: First One In Wins
  - First <permission> element for a given android:name determines behavior of that permission
  - App can define permission and have <uses-permission> and not use the permission for defense
- Net: apps installed before yours could hold your custom permissions
  - ...even signature ones, via downgrade



# Custom Permission Vulnerability

- Environment
  - App A: defines and defends with custom permission
  - App B: defines and requests custom permission (attacker)
  - App C: just requests custom permission
- Scenario: App A, then App C
  - User notified about C's request, C gets access



# Custom Permission Vulnerability

- Scenario: App C, then App A
  - User not notified, but C does not get permission, since not yet defined when it was installed
  - Problem for apps publishing SDKs
- Scenario: App A, then App B
  - Same as A → C: user informed, app gets permission



# Custom Permission Vulnerability

- Scenario: App B, then App A
  - **PROBLEM:** User not notified about B's request
  - **PROBLEM:** B still gets permission
- Downgrade Variant
  - A defines permission as signature
  - B defines permission as normal
  - B installed first, so permission is normal
  - B gets permission, despite no signature match



# Custom Permission Vulnerability

- Not likely for bulk attacks, as normally no guarantee that B would be installed before A
  - If A installed first, user knows about B's request
  - In theory, eventually will be discovered as malware
- Bigger Risk: B Ships with Device
  - Used devices (not wiped or ROM mod)
  - “Presumed good” devices
    - Employer to employees
    - Gifts



# CWAC-Security

- `PermissionUtils.checkCustomPermissions()`
  - Call on first run of your app
  - Returns details on other apps that have defined the same permissions that you have defined
    - If empty, continue as normal
    - If not empty, alert the user, send info along to your servers, etc.



```
public class FilesCPDemo extends Activity {
    private static final String PREFS_FIRST_RUN="firstRun";

    @Override
    public void onCreate(Bundle icle) {
        super.onCreate(icle);

        HashMap<PackageInfo, ArrayList<PermissionLint>> evildoers=
            PermissionUtils.checkCustomPermissions(this);

        if (evildoers.size() == 0 || !isFirstRun()) {
            Intent i=
                new Intent(Intent.ACTION_VIEW,
                    Uri.parse(FileProvider.CONTENT_URI + "test.pdf"));

            i.addFlags(Intent.FLAG_GRANT_READ_URI_PERMISSION);
            safelyStartActivity(i);
        }
    }
}
```



```
else {  
    for (Map.Entry<PackageInfo, ArrayList<PermissionLint>> entry : evildoers.entrySet()) {  
        Log.e("SecurityDemoA", "This app holds the permission: "  
            + entry.getKey().packageName);  
  
        for (PermissionLint lint : entry.getValue()) {  
            if (lint.wasUpgraded) {  
                Log.e("SecurityDemoA",  
                    "...and they upgraded the protection level");  
            }  
            else if (lint.wasDowngraded) {  
                Log.e("SecurityDemoA",  
                    "...and they downgraded the protection level");  
            }  
  
            if (lint.proseDiffers) {  
                Log.e("SecurityDemoA",  
                    "...and they altered the label or description");  
            }  
        }  
    }  
}  
  
Toast.makeText(this, R.string.evil, Toast.LENGTH_LONG).show();  
}
```

```
private boolean isFirstRun() {  
    boolean result=false;  
  
    SharedPreferences prefs=  
        PreferenceManager.getDefaultSharedPreferences(this);  
  
    result=prefs.getBoolean(PREFS_FIRST_RUN, true);  
  
    prefs.edit().putBoolean(PREFS_FIRST_RUN, false).apply();  
  
    return(result);  
}
```

# Slides! And Other Stuff Too!



<http://commonsware.com/webinars/permissions.html>

